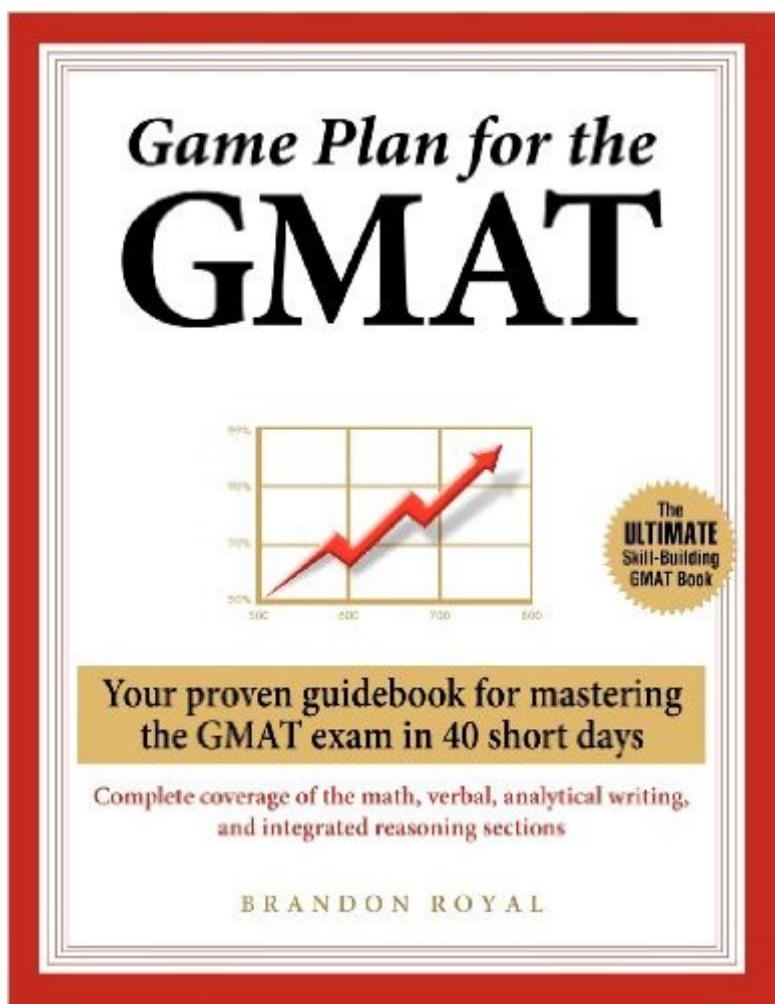


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# Game Plan For The GMAT: Your Proven Guidebook For Mastering The GMAT Exam In 40 Short Days



## **Synopsis**

GAME PLAN FOR THE GMAT is based on a simple but powerful observation: Test-takers who score high on the GMAT exam do so primarily by understanding how to solve a finite number of the most important kinds of problems that appear on the GMAT. What are these important kinds of problems? The answer to this question is the basis of this book. This manual provides in-depth analysis of over 200 all-star problems that are key to mastering the seven major GMAT problem types including Problem Solving, Data Sufficiency, Sentence Correction, Critical Reasoning, Reading Comprehension, Analytical Writing, and Integrated Reasoning. Apart from providing readers with answers and full explanations, a special feature of this book is that each problem is categorized by type ("classification"), rated by difficulty level ("chili rating"), and supplemented with a problem-solving strategy ("snapshot").

## **Book Information**

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## **Customer Reviews**

I love that analytical approach used in this book. The author tells you why he chose each problem and gives you the estimated difficulty level of all problems. The author promises you a hamburger but gives you a steak dinner.

Very helpful and comprehensive. Works well for those who have been out of school for a while. Best place to start.

Great book, very helpful.

I found a mistakes in the book, so if you don't know the mistake you can learn and practice something that is not correct. otherwise the book in general is good. But it seems they don't make any edition

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